

Animation

View Online



1.

Klein, N.M.: Seven minutes: the life and death of the American animated cartoon. Verso, London (1993).

2.

Manovich, L.: The language of new media. MIT Press, Cambridge, Mass (2002).

3.

Wilson, E.: 'Diagrams of Motion': Stop-Motion Animation as a Form of Kinetic Sculpture in the Short Films of Jan Švankmajer and the Brothers Quay. *Animation*. 13, 148-161 (2018). <https://doi.org/10.1177/1746847718782890>.

4.

Buchan, Suzanne H: The Quay Brothers: Choreographed Chiaroscuro, Enigmatic and Sublime. *Film Quarterly*; Berkeley. 51, 16-31.

5.

Holliday, C.: The computer-animated film: industry, style and genre. Edinburgh University Press, Edinburgh (2018).

6.

Susan J. Napier: Confronting Master Narratives: History as Vision in Miyazaki Hayao's Cinema of De-Assurance. *Positions: East Asia Cultures Critique*[Journal Detail]. 467-93

(2001).

7.

Hu, T.G.: *Frames of anime: culture and image-building*. Hong Kong University Press, Hong Kong (2010).

8.

Ward, A.R.: *Mouse morality: the rhetoric of Disney animated film*. University of Texas Press, Austin, TX (2002).

9.

Cholodenko, A.: *The illusion of life II: more essays on animation*. Power Publications, [Sydney] N.S.W. (2007).

10.

Lustyik, K., Smith, P.: From *The Simpsons* to "*The Simpsons of the South Pacific*": New Zealand's First Primetime Animation, *bro'Town*. *Television & New Media*. 11, 331–349 (2010). <https://doi.org/10.1177/1527476409351288>.

11.

Stabile, C.A., Harrison, M.: *Prime time animation: television animation and American culture*. Routledge, London (2003).

12.

Gardiner, J.K.: Why Saddam Is Gay: Masculinity Politics in. *Quarterly Review of Film and Video*. 22, 51–62 (2005). <https://doi.org/10.1080/10509200590449958>.

13.

Wells, P.: *The animated bestiary: animals, cartoons, and culture*. Rutgers University Press, New Brunswick, New Jersey (2009).